

# Karis Yan-Nam TUNG

## Contact

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## About Me

Experience in 3D Modelling, Look Development and Short Film Production. Desire to bring stories to life with visual media. Valuable and respectful team player. Creative and proactive individual. Able to plan, oversee and coordinate projects. Eager to further develop skills, based on current industry experience in fast-paced, dynamic environments.

Authorised to work in the United Kingdom

## Work Experience

11/2022- Present

### Student Ambassador - Unibuddy Ambassador Falmouth University (United Kingdom)

Acquired excellent oral communication and interpersonal skills as course representative and welcoming face of the university

6/2022-8/2022

### Digital Media Design Internship Agora Advertising Limited (Hong Kong)

Designed and created Motion Graphics content. Creative problem solving for digital marketing with clients and internal company

5/2021- 9/2023

### Creative Language Tutor (Hong Kong)

Gained exceptional ability to multi-task swiftly and make decisive judgements

## Skills

3D Modelling

Look Development, Art Direction and Post production compositing - proficiency in Adobe Substance Painter, Autodesk Maya, Z brush and Blender

Strong verbal and written communication skills, able to present clearly and well-organised

Additional proficiency in Adobe Software Suite

Exceptional time management skills from producing on stop motion film

Languages: Cantonese (Native); English (Fluent); Mandarin (Fluent)

IT proficiency: Autodesk ShotGrid; Microsoft Office Suite (Microsoft Teams); Zoom; Google Workspace; both IOS and Windows operating systems

## Film Credits

2024

### Firebug! (TV Show Pilot) - Production Designer, Look Development Artist

Provided artistic vision. Shaped visual identity, brought creative vision to life

### Aquamarine (CGI short film) - Lead Texture Artist

Oversaw texturing process. Addressed technical and artistic challenges with team

### The Moth and the Spider (CGI short film) - Look Development Artist, CG Technical Lead

Transformed 2D concepts to 3D visuals, oversaw visual media pipeline including, 3D asset modelling, look dev and compositing

### Misdeed (Stop Motion short film) - Producer

Managed team members and coordinated tasks. Created and managed project tracking tools, grids and documentation

## Production Credits

2024

### 9 to 5 musical (Tremough Follies production) - Projection Director

2023

### Homecasts (Exhibition) - Look Development Artist, Concept Artist and 3D Modeller

### Legally Blonde the musical (Tremough Follies production) - Projection Designer

## Education

7/2021-present

### Falmouth University (United Kingdom)

BA (Hons) Animation 1st expected

## Interests

Musical Theatre and Performing Arts (ABRSM SFMT- Grade 6), Vocal (ABRSM Singing - Grade 8 Merit), Piano, Photography, Life Drawing

Adobe Certified Professional in Visual Effects & Motion Graphics Using Adobe After Effects

Issued 2/2023



Reference list and Proof of Visa status available upon request